

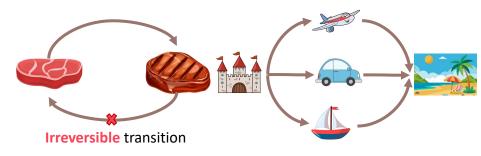
Probabilistic World Modeling with Asymmetric Distance Measure



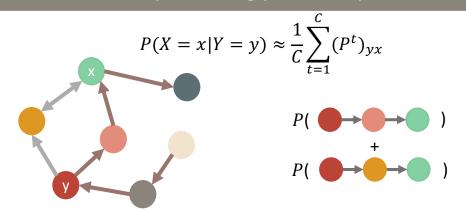
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A **good representation** for planning in a stochastic world

- Asymmetric distance function
- Multi-way probabilistic inference

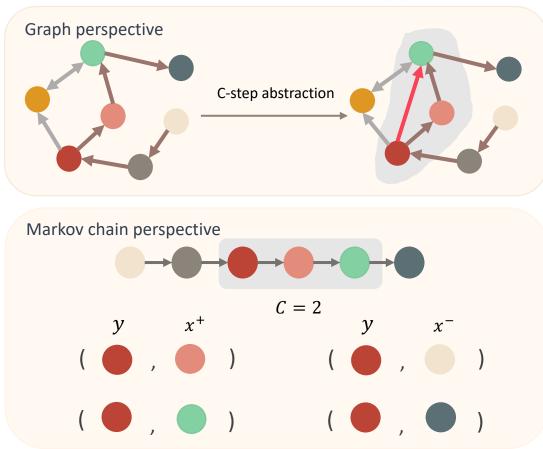


C-step reaching probability



Asymmetric contrastive learning

$$\exp\left(\boldsymbol{s}(\boldsymbol{\varphi}(x),\boldsymbol{\phi}(y))\right) = \frac{P(x|y)}{KP_n(x)}$$

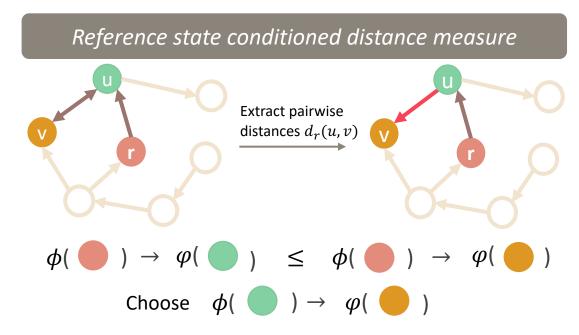




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Subgoal discovery

- Define *subgoals* as the states that reduce pairwise reaching probability, as perceived from the agent's current state.
- Identified using DBSCAN on the latent point density estimated according to $d_r(u, v)$.

